

Macleod and Keiser-Jallan settle the battle for Europe (edited) 060227.

06:23 000 game info...  
 Macleod's side is 14 units  
 KJ's side 100 units

Unit	Kills
K.J	785
Macleod	254
Judas_0	254
Computer	155

I and Judas (and 2 AIs)  
 are out of the game.  
 Before KJ took the last  
 of my base while my army  
 was attacking Mac in  
 England, I warned him: If  
 u kill me, Mac will win. Mac  
 responded: Don't listen to  
 him, kill him! KJ didn't  
 believe me...



Mac is desperately  
 trying to get a foothold  
 in Europe (here  
 Denmark) since Mac's  
 home base the english  
 isles were depleted of  
 one.

I think Mac used his  
 cruiser badly here, He  
 should've sent them all  
 to protect this  
 bridgehead. KJ  
 managed to drive him  
 out.



A sea battle for the  
 Gibraltar passage.



Mac trying to establish  
 a new bridgehead  
 around Normandie ;)  
 This time the cruisers  
 are protecting better,  
 which makes an  
 impression on Judas.

There were still more  
 cruisers he could have  
 sent there tho.

KJ once again drove  
 Mac out of the Europe  
 mainland.



Mac using choppers on  
 KJ's refineries.



Which gives good  
 results!



Mac sent Tanya on a  
 special mission to  
 North Africa.



Unit	Kills
K.J	1012
Macleod	254
Judas_0	254
Computer	155

KJ's ships made a really  
 bad battle in the  
 Atlantic.

Mac also managed to  
 get back a foothold in  
 Denmark, to get fresh  
 money. It's starting to  
 look really bad for KJ.

06:28  
 Macleod's green radio is stuck up  
 Macleod's radio



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K.J	1012
Macleod	254
Judas_0	254
Computer	155

Mac is feeling it too,  
 that things are going  
 his way now, and using  
 the big mouth on his  
 last enemy...

06:33 000 game info...  
 Macleod's side is 14 units  
 KJ's side 100 units

Unit	Kills
K.J	1012
Macleod	254
Judas_0	254
Computer	155

Mac takes the victory!

Uh, I have nothing  
 better to do than  
 document this game?  
 ;)